

## Ieithoedd, Uythrennedd

### a chyfathrebu



- Gweithgareddau Drilio Disglair yn ddyddiol.
- Gweithgareddau yn deillio o'r straeon: Bwyd, Bwyd, Bwyd, Supertaten, Y Frechdan ych-a-fi!
- Barddoniaeth - Siopa Gyda Dad.
- Gemau darllen.
- Datblygu llawysgrifen.
- Chwarae rôl - Y Gadair Goch, siop/caffi.

## Dyniaethau



- Ymweld â'r farchnad, archfarchnad Morrisons, rhandiroedd a banc bwyd y dre.
- Creu mapiau o'r farchnad.
- Plannu ein bwyd ein hunain.
- Edrych o ble arall yn y byd y daw ein bwyd ac ar fasnach deg.
- Dysgu am wastraff plastig o becynnau bwyd.

## Gwyddoniaeth a

### Thechnoleg



- Cynnal arbrawf amodau tyfu bwyd
- Astudio hylendid bwyd a germau
- Animeiddio darn o waith celf.
- Codio gyda Beebot, ac arJ2codio ar J2e ar Hwb
- Casglu data a chreu graffiau o'n hoff fwydydd
- Ymarfer mewngofnodi ac allgofnodi i Hwb.
- Ymarfer uwchlwytho lluniau i HWB

# Cymuned

## 'O ble y daw ein bwyd yng Nghastell-nedd?'

## Mathemateg a

### Rhifedd



- Ffracsiynau
- Amser
- Talgrynnu
- Cymesuredd
- Mesur
- Graffio
- Siapiau 2D a 3D
- Datrys problemau
- Datblygu gwybodaeth o dablau a sgiliau rhif ar Times Tables Rocks, Numbots, Hit the button, Bingo bugs a gwefan Topmarks
- Gweithgareddau a cwis wythnosol Mathemateg Fawr

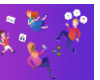
## Celfyddydau

### Mynegiannol



- Astudio ac efelychu gwaith yr artistiaid gwisep peArcimbardo a'r cymro Nathan Wyborn
- Creu colaj a modelau gan ddefnyddio deunyddiau sydd wedi eu hailgylchu.
- Arbroti gyda dyfiriwiau wrth baentio gwahanol fwydydd.

## Health and wellbeing



- Check ins dyddiol ac amser cylch
- Datblygu sgiliau gymnasteg: siapiau, teithio, cydbwysu a glanio
- Datblygu sgiliau gymnasteg: siapiau, teithio, cydbwysu a glanio
- Gwella ein sgiliau tenis
- Athletau a mabolgampau
- Ioga
- Deiet cytbwys
- Dysgu am berthnasoedd iach

## Language literacy and communication



- Daily 'Drilio Disglair' sessions.
- Activities arising from stories linked to our concept: Bwyd, Bwyd, Bwyd, Supertaten, Y Frechdan ych-a-fi!
- Poetry: Siopa Gyda Dad.
- Games to develop reading and recognition of common words.
- Developing our handwriting.
- Role play- Hotseat, shop/cafe etc.

## Humanities



- Visits to the market, Morrisons supermarket, the allotments and the food bank.
- Create maps of the market.
- Plant, grow, eat and eat our own food.
- Research where in the world our food comes from, and at the importance of Fair Trade.
- Learn about plastic waste in food packaging.

## Science and Technology



- Experiment with how different conditions affect the growth of fruit and vegetables.
- Study food hygiene.
- Animate a piece of art work.
- Coding using a Beebot and also J2data on J2e on HWB.
- Collect data and produce graphs of favourite foods.
- Practice signing in and out of Hwb independently.
- Practise uploading photos to HWB

# Community

**'Where do we get our food from in Neath?'**

## Mathematics and Numeracy



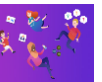
- Fractions
- Time
- Rounding up
- Symmetry
- Measurement
- Analyse and create graphs
- 2D and 3D shapes
- Problem solving
- Developing knowledge of Times tables and number facts with Times Tables Rocks, Numbots, Hit the button, Bingo bugs and the Topmarks website
- Weekly Big Maths quiz and daily sessions

## Expressive Arts



- Study and emulate the work of artist Guiseppe Arcimboldo and the Welsh artist Nathan Wyborn.
- Colaj work and junk modelling.
- Experiment with watercolour paints as we paint different foods.

## Health and wellbeing



- Daily check ins and circle time.
- Gymnastic skills: making shapes, travelling, balancing and landing.
- Develop our tennis skills
- Learn about healthy relationships.
- Athletics and sports day.
- Yoga.
- Healthy, balanced diet.